## ASSESSMENT OBJECTIVES

AO1: Develop ideas through investigations, showing critical understanding of artist's work. = 25%

**AO2:** Selecting and experimenting with appropriate media, materials, techniques and processes.= 25%

AO3: Record ideas, observations and insights relevant to intentions as work progresses = 25%

# **TEXTURE SKIN**

Title page

Mood board

Mind map

**Observational drawings** 

Artist research 1 – double page and visual responses

Artist research 2 double page and visual responses

Artist research 3 – double page and visual responses

Initial Ideas – mind map

Initial Ideas thumbnail sketches annotated

Experimentations – 8-12 pages testing vour ideas out - annotated

Final Idea – technical drawing and plan, annotated

**KFY WORDS** 

**SKIN** 

**SMOOTH** 

WRINKLED

**AGEING** 

**TATTOOS** 

**BODY MODIFICATION** 

**PIERCINGS** 

#### **KEY ARTISTS**

### **JOHN COPLANS**

Coplans' most famed artworks consisted of a series of black-and-white photos depicting segments of his own naked body, but never his face. "So, I'm using my body and saying, even though it's a 70-yearold body, I can make it interesting," he said of the work. "I don't know how it happens, but when I pose for one of these photographs, I become immersed in the past...I am somewhere else, another person, or a woman in another life. At times, I'm in my youth."

#### BERLINDE DE BRUYCKYRE

Working with casts made of wax, animal skins, hair, textiles, metal and wood, Berlinde De Bruyckere renders haunting distortions of organic forms. The vulnerability and fragility of man, the suffering body—both human and animal—and the overwhelming power of nature are some of the core motifs of De Bruyckere's oeuvre.

Pen

Pencil

Charcoal

Oil pastel

Chalk

Watercolour

Acrylic

Ink

Clay

Wire

**Plaster** 

Latex

Found objects

Materials: Observations – drawings/paintings made by looking at the object in real life.

> Impasto: The thick application of paint, mixing colours on the canvas to create a sculpture like surface

Chiaroscuro: The use of extreme light and dark in drawing, painting and photography.

Casting: The use of alginate, plaster or silicon to create a mould of an object.

Image transfer: Medium used to transfer printed images onto wood, glass, fabric or other surfaces.

Assemblage: Composing a variety of objects and materials to create an image or a piece of installation work.

